

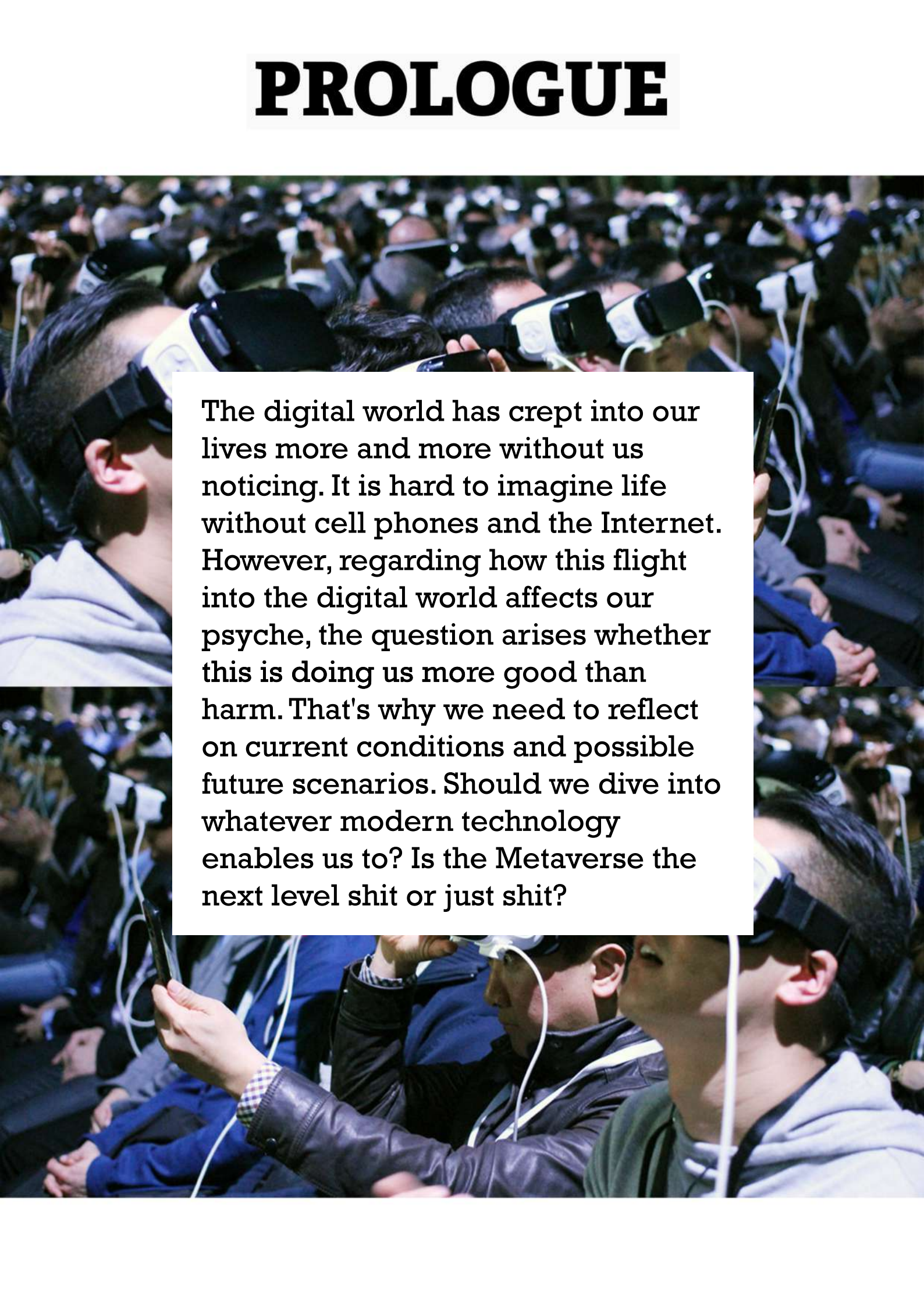


# Hey, it's Me/You!\_

Love Humans-DIS

Concept paper & script presented by  
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# PROLOGUE

A large crowd of people is shown wearing VR headsets, suggesting a virtual reality event or conference. The image is split into four quadrants by a central white text box. The top-left and bottom-right quadrants show a man in a grey hoodie wearing a VR headset. The top-right and bottom-left quadrants show a man in a blue jacket holding a smartphone. The background is a dense crowd of people, many also wearing VR headsets.

The digital world has crept into our lives more and more without us noticing. It is hard to imagine life without cell phones and the Internet. However, regarding how this flight into the digital world affects our psyche, the question arises whether this is doing us more good than harm. That's why we need to reflect on current conditions and possible future scenarios. Should we dive into whatever modern technology enables us to? Is the Metaverse the next level shit or just shit?


# INTRO

The new universe – the Metaverse and avatars

When Mark Zuckerberg presented Meta's upcoming projects in 2021 he announced the idea of an embodied internet, that could be experienced through VR and AR. In order to be part of the Metaverse you are represented by an avatar – right now there are already a quintillion possible combinations of physical features so that the avatar matches your look. Today we already kind of live on the internet and represent ourselves with accounts, but what if we immerse ourselves completely and live our lives as avatars in the virtual world? Is an avatar like an extension of the human body? Or is it taking over your life? What are the effects on our self-perception? Are we alienating ourselves by letting an avatar replacing our real selves? Do we want to be avatars?



# SITUATION



Welcome aboard.  
We're happy you're here.

We are in a future decade – the 2060s. The internet has become even more central to us than it is today. More and more people are withdrawing into the virtual world, and by 2060 there are just a few people left that live their life as we do today. Most humans live as avatars in the virtual world – with all the possibilities and restrictions that come with it. For those who haven't entered it yet, there is an introductory program in which their own avatar introduces them to the Metaverse.



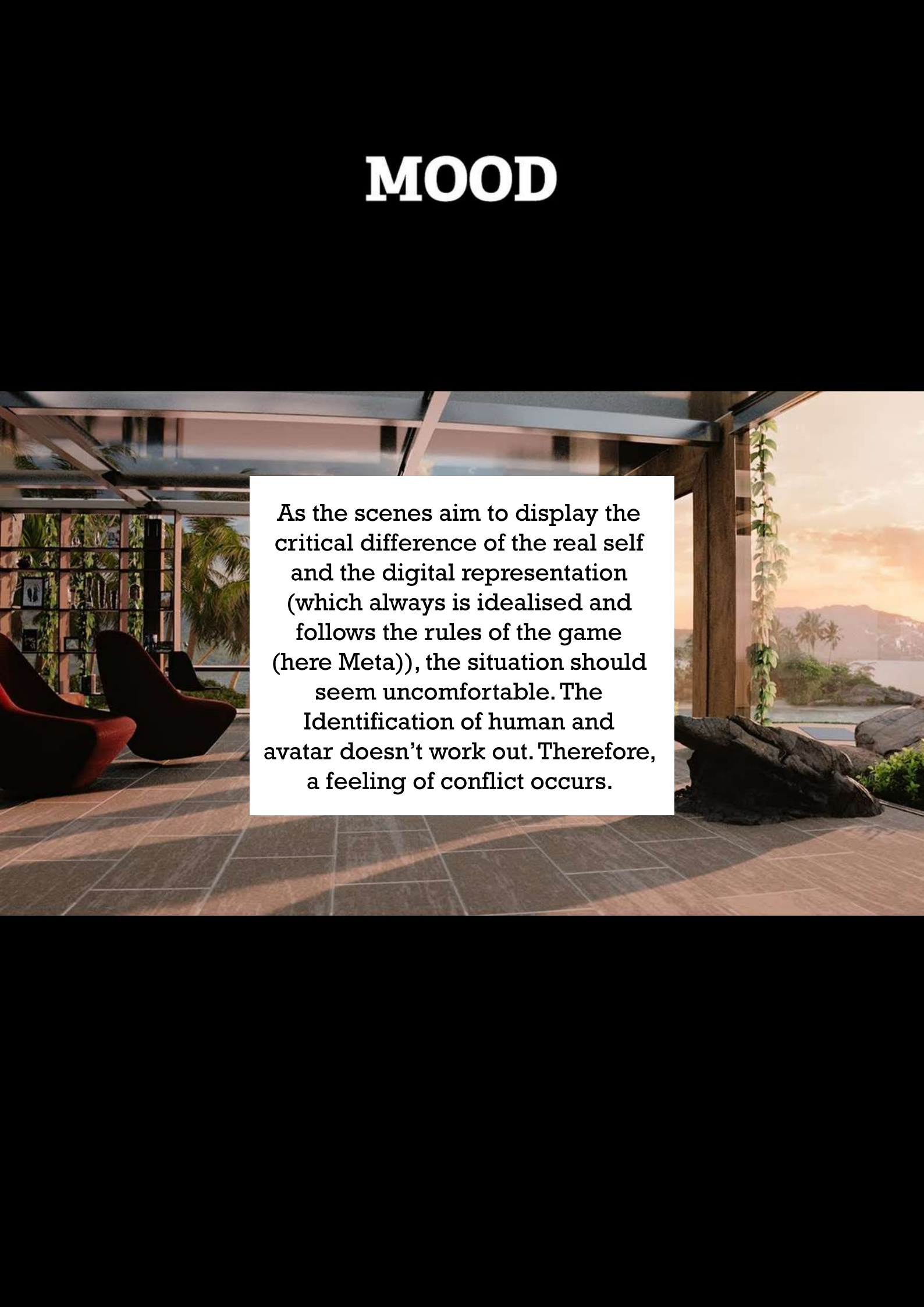
# CHARACTERS

Welcome home!  
Take my hand and I'll  
show you around.

Mandy, 55 years old, never has been to the metaverse, and now got the equipment from her sons, who wanted her to have more contacts. M@ndy, was created 5 minutes ago and serves as the avatar of Mandy in order to join the metaverse.

Angela Brown is the neighbor  
of Mandy in the real world.

# MOOD



As the scenes aim to display the critical difference of the real self and the digital representation (which always is idealised and follows the rules of the game (here Meta)), the situation should seem uncomfortable. The Identification of human and avatar doesn't work out. Therefore, a feeling of conflict occurs.

Script:

1. Scene

The situation takes place in the metaverse. Mandy enters the virtual world for the first time through her Virtual Reality glasses. The perspective corresponds to Mandy's field of vision.

- o The scene starts with a black screen saying "Loading... 1%-100%".
- o A plain white room appears with an avatar called M@ndy standing in it. The avatar is wearing white pants and a white t-shirt.

M@ndy: Hey, it's me/you, the personal avatar M@ndy that was designed based on photos that our sons have sent to the avatar creation and editing department... Look at us!  
[turns around, smiling, looks at herself, then looks up and grins at Mandy] What do we think? Didn't it turn out great?

Mandy: [hesitating (doesn't know if she's meant by we)]  
Yeah, I guess it comes close...

M@ndy: Oh, we seem to be a little bit shy, don't we. I love it!  
[pause, no reaction of Mandy]

[makes a sweeping gesture]  
Welcome to the Metaverse, our new home. This new way of living has given us the power to express ourselves and experience the world with

ever greater richness. We'll be able to do almost anything we can imagine, get together with friends and family, work, learn, play, shop, create, as well as entirely new categories. We'll be able to express ourselves in new, joyful, completely immersive ways. And that's going to unlock a lot of amazing new experiences. There is nothing impossible here... In a moment, we are going to explore the unlimited opportunities together, as one... But first... let's get dressed.  
[M@ndy winks at Mandy]

o Then a white light extends and when it disappears they are in a Room with floating clothes - a dressing room.

M@ndy: Look at all these beautiful clothes, compiled just for us. It's a pity we can't just wear all of them at the same time. [laughs]

[Mandy doesn't react, so M@ndy goes on]  
So, now we can choose one outfit, so that we wear more than... this. [points to her white basic shorts and t-shirt] But don't worry. We can change our clothes whenever we want to. What do we want to wear? [looks around]


Mandy: I'm fine, thanks.

M@ndy: We are fine?..... Great! But which clothes do we want to try on?



Mandy: I'm f- I mean, I don't need you to wear other clothes.

M@ndy: If we don't like the clothes here, there are plenty







others left, that we can try on. We just need to describe them, and they'll be right here. [grins]




Mandy: [hesitates] I don't care what you wear.

M@ndy: But it's about what we wear. [grins even wider]



Mandy: [doesn't react]



M@ndy: Soo, what do we try on first? [looks at the clothes]



Mandy: [sighs] Then try on the red pants.



M@ndy: Great choice! [grins]

o Suddenly M@ndy wears the red pants.

M@ndy: We look fabulous! Which shirt should we wear with it?

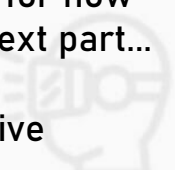
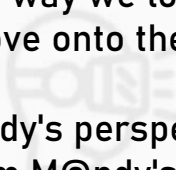




Mandy: I like the white one. I want you to keep wearing it. [says it in an annoyed tone]

M@ndy: Okay, great, if that's what we want! [grins]

So, if we are happy with the way we look for now [makes a pause] we can move onto the next part...

It's time to become one!



[The camera turns and Mandy's perspective changes. She now sees from M@ndy's perspective and looks down to see M@ndy's hands, her own hands, Ma@ndy's Hands.]

Now we can enter the metaverse not together but united.



o The scene ends with a black screen.



## 2. Scene

Mandy plays her avatar from now on. (People who play their avatar are marked with an additional @, like for example 'Ma@ndy')

The situation takes place a few weeks later in the metaverse. Now that Mandy has settled in well to the Metaverse for a few weeks, she wants to go to the movies for the first time. "Breakfast at Tiffany's" is playing, one of her favorite movies. Because she doesn't know exactly how to get to the cinema, she asks another avatar for directions and gets into an unexpected conversation.

Ma@ndy: Excuse me, do you know where the movie theater is? I'm going to the cinema in the Metaverse for the first time today.

A@ngela: Oh yeah, it's in the shopping mall on the second floor next to the H&M. What movie is playing today?

Ma@ndy: Oh great, it's easy to find! "Breakfast at Tiffany's", I love that movie!

A@ngela: Oh wow me too, Audrey Hepburn is my absolute favorite actress. I'm Angela Brown by the way, nice to meet you!

Ma@ndy: Angela Brown?! Do you live at 17 Baker Street?

A@ngela: Yes... do I know you???

Ma@ndy: Hi it's me! Mandy Jones, your neighbor!!!

A@ngela: Oh my god Mandy, I didn't recognize you at all! [laugh]

Ma@ndy: I didn't recognize you either [laugh]. Nice to see you or rather hear you!

A@ngela: Yes indeed! I'm glad you're in the Metaverse, too. Now we are all united! I will celebrate my birthday this year also here in the Metaverse and you are cordially invited to drink coffee with us.

Ma@ndy: You are celebrating your birthday with avatars??

A@ngela: Yes of course! It's even better than in real life! In the Metaverse I can see Molly, which I haven't seen in years since her accident. Here we can all be together without any obstacles! What's wrong?

Ma@ndy: I don't know, Angela.. for me it doesn't feel the same..

A@ngela: Oh no it's already so late!! Sorry Mandy, I really have to go now because I'm on my way to a concert to meet Julia Cooper. See you soon! [turning around and leaves]

Ma@ndy: It was nice to see you.. hear you again.

o The scene ends with Angela running away and Mandy slowly turning around to go to the cinema.



Sources:

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Black Mirror Series 3 Episode 2: "Playtest"

Black Mirror Series 2 Episode 1: "Be Right Back"

Pictures:

Found Footage